



minutes	Here are the minutes for the Soul Fly Band meeting on 24th September 2021.
zoom	The Soul Fly Band held the meeting on Zoom.
	The people that came to the meeting were: Audrey, Stavros, Alex, Lachlan, Nalyn, Joni, Jack & Chelsea.
	First, we each shared some good news from our lives!
WELCOME	We then spoke about the Gig Buddies induction for new buddies.







The Gig Buddies staff had a suggestion from a current buddy about providing information and training about different disabilities.



Soul Fly Band talked about the different types of disabilities we should cover.

We agreed that we should briefly cover all of them, or as many as possible, in our induction session.



Next we talked about Soul Fly Band writing regular articles for the Gig Buddies blog.



We talked about each Soul Fly Band member writing an article for our blog that we can share throughout October.

Jack will write the first article.







We then spoke about Soul Fly Band contributing one article per month, on a topic of their choosing.

We agreed this was a good idea.



Next, we talked about ways to get people involved in our Gig Buddies competitions.



Stavros said we could get better prizes, like vouchers for ticketing companies so people can buy gig tickets or sports tickets.



Joni said we could write better descriptions of the competition, so people knew why they were entering.







Alex said we could use YouTube more in the competitions.



Audrey said we could promote the competitions over social media and the website.



Nalyn also had some ideas for future competitions:

- Goal shooting competition
- Push-Up challenge
- Dance off challenge
- Colouring competition

The Gig Buddies staff team will work on these suggestions.



Next, Audrey said that Gig Buddies volunteers and buddies can do small picnics now lockdown restrictions are easing.







Stavros also talked about doing music-themed picnics and maybe BBQ's in small groups.



Next Soul Fly Band Meeting: Friday 29th October 2021,

Thanks for reading!